

Year 2 Scheme of Work – Art

Unit	Time (Wks)	Activities	Outcomes	Differentiation	Assessment	NC Links	Other Subject Link
		<p>Previous learning: Y1 – Drawing & Colouring</p> <ul style="list-style-type: none"> - Draw detailed buildings using different sizes. - Use perspectives - Draw an observational drawing of a natural object. 	<p>Previous learning: Y1 - Painting</p> <ul style="list-style-type: none"> - Name a variety of colours. - Know what primary and secondary colours are. - Mix primary colours to create secondary colours. - Know how to create lighter/darker shades of a colour. - Create monochrome works of art by mixing shades of one colour. 		<p>Previous learning: Y1 - Sculpture</p> <ul style="list-style-type: none"> - Make a natural sculpture. - List natural materials that are easily found in the local environment. 	<p>Previous learning: Y1 - Collage</p> <ul style="list-style-type: none"> - Use scissors safely and effectively. - Assemble a collage. 	
2.1 Landscapes & Cityscapes	4-6	<ul style="list-style-type: none"> - Paint a landscape using bright colours and texture using fingers to apply paint. Discuss the work of the artist, Monet. - Use pastels to create a cityscape. Discuss the work of the artist, Monet. - Use colour, texture, and line in a landscape painting using visible brushstrokes. Discuss the work of the artist, Van Gogh and compare with Monet. - Use colour, texture, and line in a cityscape painting using swirls. Discuss the work of the artist, Van Gogh and compare with Monet. - Evaluate artwork. 	<ul style="list-style-type: none"> - Use colour, texture, pattern and line, to create landscapes and cityscapes in a range of materials. - Describe the work of at least two artists, identifying one similarity and one difference between their work. - Paint a landscape using colour and texture. - Use colour, texture, and line in a landscape/cityscape. - Use pastels to create a cityscape. - Use colour and pattern to create a landscape. - Create a collage landscape. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p> <p>To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>Geography – landscape, cities</p>

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<p>2.2 Fabricate – Under the Sea</p>	<p>4-6</p>	<ul style="list-style-type: none"> - Weave materials creatively. Use ideas from the work of artists and craft makers in my own work. - Weave materials creatively to make a bag. - Design a batik product using drawing skills. - Use batik creatively to make a product. <p>Evaluate artwork.</p>	<ul style="list-style-type: none"> - Create their own loom from paper. - Weave materials into a loom, alternating between over and under. - Consider their choices of colours and materials when making and decorating a product. - Design several options for a product before selecting the best and explaining their choice. - Use wax to transfer a design to fabric. - Use a paintbrush to apply dye to their wax-resist coaster to change the colour of the fabric. - Explain the process of batik in simple terms. - Suggest products that are made using batik fabric. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To use a range of materials creatively to design and make products.</p> <p>To learn about the work of a range of artists and craftmakers, making links to their own work.</p> <p>To develop a wide range of art and design techniques.</p>	<p>DT – weaving</p> <p>Geography/ Science – under the sea</p>
<p>2.3 Sparks & Flames</p>	<p>4-6</p>	<ul style="list-style-type: none"> - Use a collage to create flames. - Use mixed media to create 3D scenes for the Great Fire of London. - Evaluate artwork. 	<ul style="list-style-type: none"> - Identify areas of light and dark. - Use scissors safely and accurately. - Describe colour, texture, shape and form - Manipulate tissue paper to create a collage. - Use layering in their pictures. - Use materials to create effects. - Use paper to create 3D models. - Make choices about appropriate materials to use. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To learn to use a range of materials creatively to design and make products.</p> <p>To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p> <p>To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p>	<p>History – Great Fire of London</p>
<p>Next learning: Y3 – Drawing & Colouring</p> <ul style="list-style-type: none"> - Produce an observational drawing. - Draw details carefully. - Use the blotted line technique in their own work. - Colour in carefully and accurately. - Design and create their own Pop art using items from current popular culture. 		<p>Next learning: Y3 - Painting</p> <ul style="list-style-type: none"> - Use watercolours to paint using different shades. - Understand the difference between tints. - Create and use tints. 		<p>Next learning: Y3 - Sculpture</p> <ul style="list-style-type: none"> - Make a 3D model - Understand what a sculpture is and what different materials they can be made from. - Make simple sculpture from clay. - Add or remove bits of clay to create detail. 		<p>Next learning: Y3 - Collage</p> <ul style="list-style-type: none"> - Design a mosaic. 	

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<ul style="list-style-type: none">- Understand what depth is and how artists create the illusion of depth in their artwork.- Create the illusion of depth in their artwork.			
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