

Year 4 Scheme of Work – Art

Unit	Time (Wks)	Activities	Outcomes	Differentiation	Assessment	NC Links	Other Subject Link
		<p>Previous learning: Y3 – Drawing & Colouring</p> <ul style="list-style-type: none"> - Produce an observational drawing. - Draw details carefully and add colours. - Use the blotted line technique in their own work. - Colour in carefully and accurately. - Design and create their own Pop art using items from current popular culture. - Understand what depth is and how artists create the illusion of depth in their artwork. - Create the illusion of depth in their artwork. 	<p>Previous learning: Y3 - Painting</p> <ul style="list-style-type: none"> - Use watercolours to paint using different shades. - Understand the difference between tints. - Create and use tints. 	<p>Previous learning: Y3 - Sculpture</p> <ul style="list-style-type: none"> - Make a puppet. - Make a 3D model - Understand what a sculpture is and what different materials they can be made from. - Make simple sculpture from clay. - Add or remove bits of clay to create detail. 		<p>Previous learning: Y3 - Collage</p> <ul style="list-style-type: none"> - Design a mosaic. 	
4.1 Fruit & Vegetables	4-6	<ul style="list-style-type: none"> - Observe a vegetable and draw details carefully using charcoal. Talk about some fruit and vegetable paintings. - Use oil pastels to show colours in a fruit/vegetable. - Paint a fruit or vegetable picture. Talk about the artist Caravaggio. - Create a foodscape collage. Talk about a fruit and vegetable sculptor – Carl Warner. Evaluate artwork 	<ul style="list-style-type: none"> - Plan designs. - Make a pepper sculpture in clay. - Soften clay. - Use charcoal observational drawings to develop ideas in clay. - Draw details carefully. - Show shades in colours using pastels. - Talk about what they see in artists' work. - Compare two artists' paintings of fruit and vegetables. - Paint a fruit or vegetable picture. - Create a collage based on Carl Warner's work. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To create sketch books to record observations and use them to review and revisit ideas.</p> <p>To improve mastery of art and design techniques, including drawing and painting.</p> <p>To learn about great artists, architects and designers in history.</p>	DT – textiles

Year 4 Scheme of Work – Art

<p>4.2 Autumn</p>	<p>4-6</p>	<ul style="list-style-type: none"> - Draw details carefully of a leaf and show colours. Describe some Autumn paintings. - Print leaf patterns. - Make paper leaves using wire for the stem. Talk about the artist Matisse. <p>Evaluate artwork</p>	<ul style="list-style-type: none"> - Print leaf patterns. - Draw observational details based on the leaf in front of them and show colours. - Paint an image that resembles details on a vegetable skin. - Mix and select appropriate colours. - Draw patterns based on their own observations. - Shape or sculpt paper to resemble leaves. - Know about the artwork of Matisse. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To improve mastery of art and design techniques, including drawing , sculpture, collage, printing and painting.</p> <p>To create sketch books to record observations and use them to review and revisit ideas.</p> <p>To learn about great artists, architects and designers in history.</p>	<p>Science - autumn</p>
<p>4.3 Wildlife Birds</p>	<p>4-6</p>	<ul style="list-style-type: none"> - Paint a feather using shades, tints and tones. - Sculpt clay feathers. - Draw a detailed sketch of a pigeon’s wing. - Make a 3D wings paper model. Talk about the artist Brancusi. Evaluate artwork. 	<ul style="list-style-type: none"> - Produce a detailed observational painting. - Soften clay. - Make textures in clay using clay tools. - Produce a detailed observational drawing. - Make a 3D paper model. - Draw patterns based on their own observations. - Describe Brancusi’s artwork. 	<ul style="list-style-type: none"> - Modelling techniques - Practical tasks - Templates - Visual resources 	<p>Continuous throughout.</p> <p>Artwork</p>	<p>To improve mastery of art and design techniques, including drawing, printing and sculpture.</p> <p>To learn about great artists, architects and designers in history.</p> <p>To create sketch books to record observations and use them to review and revisit ideas.</p>	<p>Science – birds</p>
<p>Next learning: Y5 – Drawing & Colouring</p> <ul style="list-style-type: none"> - Explain what an Islamic pattern is and how it is made. - Create their own geometric Islamic patterns. - Know what reflection, rotation and symmetry are. - Experiment with using reflection, rotation and symmetry to create patterns. - Design a pattern for a particular purpose. - Draw and paint a piece of work in the style of David Hockney’s landscapes. - Produce a detailed observational drawing. 		<p>Next learning: Y5 - Painting</p> <ul style="list-style-type: none"> - Explain what types of work David Hockney does and what colours/mediums he uses to produce his work. - Experiment with creating a spectrum of colours using paint. - Experiment with building up texture using brush strokes and tools for mark making. - Draw and paint a piece of work in the style of David Hockney’s landscapes. 		<p>Next learning: Y5 - Sculpture</p> <ul style="list-style-type: none"> - Shape and join paper and wire to resemble plants.- Make a 3D model. 		<p>Next learning: Y5 - Printing</p> <ul style="list-style-type: none"> - Create a design for a print. - Use tools and techniques appropriately to create a print pattern. - Arrange patterns using different leaves. - Print leaves and flowers. - Experiment with stencilling techniques. 	

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